

# newsletter

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## MINECROP

Minecraft game in VET to learn about sustainable CROP farming techniques

The project aims to influence the development and promotion of a "climate-friendly" culture in the agricultural sector based on sustainable practices. The aim is to apply gamification in learning sustainable practices as a teaching tool in the agricultural VET sector. The use of innovation and interactivity in teaching green agriculture will contribute to behavioral changes and increase the popularity of the profession.



### Target group

- VET trainers & educators in agriculture; agricultural educators, and VET students in agricultural sector
- self-employed and individual farmers engaged in agricultural production, agricultural, entrepreneurs, farmers, farm workers,
- agricultural sector representatives, agrifood industry, local action groups, VET stakeholders and other interested persons

Projekt  
Partners



# 1st consortium meeting

On 18.04.2024 the first meeting took place in Krakow, where all partners discussed the tasks and established the time frame. The main point of the meeting was to discuss the activities of WP2:

- Literature Review & Best Practices Collection
- MINECROP Training Framework
- Creation of a Guidebook on Sustainable CROP techniques
- Writing Lessons Plans.
- Piloting: debates with VET educators



## Farmers

Each of the project partners interviewed farmers who presented how green practices are applied on their farms, what motivated them to do so and since when. Farmers also presented the barriers they encounter in the practical application of green practices

## Experts

Experts also commented on the situation in individual countries, determining the extent to which green practices are used in the area in which they operate and which are most popular among farmers. Additionally, they expressed their opinion on the observed harmful practices in agriculture.

## Polish expert

ARID, in cooperation with IHAR, sought the opinion of a Polish expert in agriculture on the scope of topics necessary to be presented in the Guidebook on Sustainable Crop Techniques. All project partners were involved in determining the detailed content of the guide

## VISIT US



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